

Class: _____

Type Instruction: Whole Class

Learning Objective(s): Students examine the causes and effects of the Age of Exploration.

Length of Time: 10 Minutes

Ignite! Movies:

- Uncharted Waters
- Routes of the Great Explorers
- What Caused the New Discoveries?

Teacher Instructions: Play Ignite! movies with students and complete the following activity.

Part One: Students complete a cause and effect diagram examining the reasons for the Age of Exploration.

Part Two: Students write a journal from the point of view of an explorer.

Target Vocabulary/Key Terms:

- *Cartography*
- *Christopher Columbus*
- *colonization*
- *Magellan*
- *Prince Henry the Navigator*
- *trade*

Notes:



Name: _____



The Age of Exploration

Directions: Fill out the cause and effect diagram with facts explaining the reasons for exploration and the results of exploration.

Cause: Describe why the topic motivated explorers.

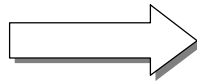
Effect: Describe how explorations affected the topic.

CAUSE

Marco Polo's Influence:

Curiosity about:

Geographic Discovery



EFFECT

Learned
Pacific Ocean:

America:

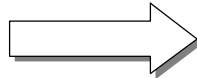
Earth:

Quality of maps:

Kind of routes looking for:

Test:

Cartography and Navigation



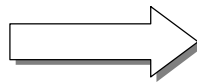
Each discovery led
to _____ maps, which
led to

discoveries.

Trade is the _____ and
_____ of goods.

Motivation for trade:

Trade



Items traded:

Africa:

Asia:

Americas:

Name: _____



The Age of Exploration

Directions: Imagine that you are a sailor on one of Magellan's or Columbus' ships. Write a journal entry that describes your reasons for going, something you have learned about geography, and your hopes for the outcome of the voyage.